

Tallulah Gilliard

Data Engineer

Personal informations

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in linkedin.com/in/tallulahg



github.com/tgll



★ tgll.github.io/pages/about

Education

2017 > 2019

Master Human-Computer Interactions and Design — univ. Paris-Saclay / KTH Stockholm http://bit.do/programme hcid

2016 > 2017

Technical degree in Computer Science — Bordeaux

2013 > 2016

Bachelor in Applied Mathematics and Cognitive Sciences — Bordeaux

French Baccalauréat - Lycée Montaigne, Bordeaux

Interests



Machine Learning / AI / DL



Human Computer Interactions



Mixed Reality



Bayes Theorem



Drawing / Art / Reading



Surf / Martial Arts / Climbing

> Hello world!

I am a Data Engineer interested in Machine Learning and Differentiable programming applications, Neurosciences, Neuroinformatics, Reinforcement Learning, Computer Vision, Robotics, Mathematical modelling, NLP and Tangible Interfaces.

After working at Fieldbox.ai in the Machine Learning team, building python libraries and working on a computer vision project, I am now heading towards new opportunities!

Skills

Coding: Python (numpy, sklearn, pandas, tensorflow, keras, pytorch, opency), Git, Java, R. Processing, Matlab, Maple, Databases, Raspberry, web

Mathematics: Multivariate Statistics, Calculus Analyse, Linear/nonlinear Algebra, Probabilities, Dynamical Systems, Biomathematics, Graphs Theory, Logic

Cognitive Sciences: Neurobiology, Neuroanatomy, Linguistics, Cognitive Psychology, Philosophy, Ergonomics, UX/UI

Others: Research (scientific reading/writing, protocols. experiments...), Design, Group work, Business & Entrepreneurship

Languages: French (native), English (fluent), Japanese (7 years), Spanish (5 years), Swedish (1 year)

Experiences

Fieldbox.ai — Data Engineer (2020.03 > now)

AI deployment platform for industrial operations, building ML tools and libraries for data scientists and clients, customise computer vision algorithms to industrial purposes (python, sklearn, keras, cv2)

INRIA Flowers — Robotic Engineer, UX designer (02 > 2019.07) Robotics & Education, building robots (python) and robotic activities (snap!), running experiments with users, exploration algorithms

EIT digital — Visiting Student (07 > 2018.08)

Prototyping and business model project of an haptic keyboard

INRIA Potioc — Soft/Hardware developer (05 > 2018.07)

Tangible interface with data visualisation of energy consumption (IoT, python, raspberry pi)

Ultrahaptics — Data Analyst (06 > 2017.08)

Mathematical modelling of acoustic ultrasound waves of an haptic hardware board, data analysis/pre-processing, HCI, (python, java, COMSOL)

Akiani — Human Factors Engineer (01 > 2016.06)

Experiment design (human factors, expertise, motion detection), and data analysis of eye-tracking (Tobii studio, python, opency)

INCIA — Lab assistant (07 > 2014.08) auditive perception, python

Associative Experiences

WORLD.MINDS — Volunteer (2019 > now)

FRESCO* — Vice-president, Vice-secretary (2016 > 2018)

* French federation of students and researchers in cognitive sciences

Mindlabdx* — Secretary (2016 > 2018)

* open-lab (hackathons, workshops, talks, open-science, ML, lucid dreams)

DjangoGirls — Coach (2016 > 2017)

ASCOERGO* — Vice-president, Vice-secretary (2013 > 2016)

* Student association of cognitive sciences and ergonomy in Bordeaux

TEDx Université de Bordeaux (2014 > 2015)